

Sphere Shading Review

BibleMouse.com

Understanding Light and Shadow

Name: _____

Date: _____

Answer the following questions based on the lesson about shading a sphere.

1. What are the five values used in shading a sphere?
 - A. Highlight, Light midtone, Medium tone, Dark midtone, Darkest shadow
 - B. Light, Dark, Grey, White, Black
 - C. Bright, Dim, Soft, Hard, Smooth

2. How does light help us see the shape of an object?

3. Shading is not important for creating depth in drawing.

True False

4. The five values for shading a sphere are highlight, light midtone, medium tone, dark midtone, and ____ shadow.

5. What is the purpose of shading?

- A. To make the object look colorful
- B. To create smooth transitions between light and dark
- C. To add texture only

6. Why do some objects look flat while others look round?

7. The lesson teaches how to draw a cube instead of a sphere.

True False

8. God's light reveals ____ and brings understanding.

9. What did Paul say about light in 2 Corinthians 4:6?

- A. Light is only for decoration
- B. Light creates confusion
- C. Light reveals knowledge of God's glory

10. What did you enjoy most about the Sphere Shading Challenge?

Answer Key

1. Highlight, Light midtone, Medium tone, Dark midtone, Darkest shadow 2. Light creates highlights and shadows that define the shape, allowing us to perceive depth. 3. False 4. darkest 5. To create smooth transitions between light and dark 6. Objects look round when they have proper shading that shows highlights and shadows, while flat objects lack these gradients. 7. False 8. truth 9. Light reveals knowledge of God's glory 10. I enjoyed learning how to mix the values and see my sphere come to life.
